

Fire Me Please--Employability Skills

8th grade

February

ASCA Standards: C:A2 Develop employment readiness, C:B1 Acquire career information, C:B2 Identify career goals

Purpose

The purpose of the lesson is to help students understand the various skills they will need to develop so that they are desirable employees (and so they can get a job that they want)☺

Materials needed:

Each student will need paper and something to write with
Employability Skills Power Point (with computer and in focus to show the PP to the class OR you can make overheads of each slide to use if easier. Video tape "Fire me Please" (20 minutes).

- ❖ Separate students into groups of 3-4 and have them make a list of the top 10 skills they think employers are looking for. After 5 min of discussion take the lists from each group and tell them you will check at the end of the class to see which group had the most correct.
- ❖ Next show video Fire Me Please- have students record at least 5 things that the employee does wrong and make note of what Employability Skills the employee is lacking. This is a humorous video but is meant to address a serious subject of having what it takes to get and KEEP a good job. Discuss with students why the video was funny but would it be fun or funny to actually have to work with someone like the person portrayed in the video?
- ❖ Using the overheads review and have a discussion about the 3 types of Employability Skills are necessary to obtain and KEEP a good job.
- ❖ Relate this lesson to GROUP behavior and school behavior.
 - There is great additional information for students in the SCANS report <http://www.academicinnovations.com/report.html>

Employability Skills

List skills that the employee in the video is lacking (Min 3)

1. _____
2. _____
3. _____
4. _____

List skills that YOU need to work on to be a better job applicant or student

5. _____
6. _____
7. _____
8. _____

How do “good” employability skills help you as a student?

How do “good” employability skills help you as a group member for a school project?
